



# NCATA Compulsory Counts: PYRAMID

Action

	5	
	6	
	7	Set
	8	
1	1	Jump 2nd level
	2	
	3	
	4	
	5	2nd levels hit
	6	
	7	
	8	
2	1	Dip for 2.5 Flyer
	2	
	3	Toss
	4	
	5	Land
	6	
	7	
	8	
3	1	High V
	2	
	3	
	4	
	5	Dip for cradle / retake 2nd level
	6	
	7	Toss
	8	
4	1	Catch
	2	
	3	
	4	
	5	Out
	6	
	7	Stand
	8	
5	1	

rev. 01.14.13